

LEVEL2 THE PARALLEL SKIER

SKILL LEVEL ATTRIBUTES:

INTRO TO TURNING EXPERIMENTATION OF FORE-AFT MOVEMENT MAINTAIN VERTICAL MOVEMENT INTRO TO LOWER LEG JOINT MOBILITY VERTICAL EXPLOSIVENESS PSYCHOLOGICAL SKILLS INTRO TO COMPETITIVE SPIRIT

KEY FOCUS: Speed Skill Suppleness



Can perform tasks at own pace in a stable, predictable, distraction free environment.

Coach can see that task is being executed in its general form, major improvement needed

Can repeat the task often with moderate precision

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MID-SEASON DATE:

TEAM:

SKIER'S NAME:

END SEASON DATE:

COUNTS TOWARDS EVALUATION		MID SEASON PROGRESS END OF SEASON EVALUATION				
DEMONSTRATE TECHNICAL SKILLS	B	S	G	B	S	G
Pure line traverse with exagerated lower joint roll into the hill with upper and lower body separation						
Wobbly lower legs or hour glass movement	• • • • • • • • • • •					
Edge sets in traverse using as many joints as possible	•					
Ski under a bridge and jump over obstacles with use of all joints	• • • • • • • • • • •		•••••		• • • • • • • • • • • •	
Parallel skiing						
DEMONSTRATE DECISION/REACTION SKILLS						
Skier chooses 2 arm actions and 2 leg actions						
Coach signals arm or leg stop signal						
Skier responds to visual and audible cues from coach						
DEMONSTRATE GATE SKILLS						
Green terrain: 25 brushes						
DEMONSTRATE SPEED SKILLS	•••••				•••••	
Demonstrate good tuck position (stationary)	•					
	•				•••••	

S SILVER = CONSOLIDATION OF SKILLS

Correct execution in variable conditions

Speed is increased moderately

Movements are getting more precise and consistent

GOLD = REFINEMENT OF SKILLS

Minor improvement needed

High degree of precision and consistency in movements

Can perform skill at fast speed without fault









SKILLS AND KNOWLEDGE ACQUIRED FOR THIS LEVEL

PSYCHOLOGICAL SKILLS Imagery, Imagination skiing, Visualization and Relaxation (ex. Floating on a cloud, Be an animal or a machine, Jelly Belly)			CANADIAN SKI HERO Name 3 facts about a national team racer (equipment, best results, which club are they from, etc.)						
RACING SKILLS Green terrain. 15-20 tight direction changes. Brushes, stubbies. Demonstrate downhill stop or hockey stop on both sides.				ATHLETIC SKILLS Downhill lateral hops. Rebound ankle action as high as possible. On the spot ankle rebound jumps. Boots unbuckled and buckled. Legs must be straight in the air.					
PHYSICAL CAPACITIES Dryland: Standing vertical jumps (score:); Single and doub Stretching; Fun 10sec sprints. 5X1 min. recovery.	le leg hor	os (sco	ANCILLARY KNOWLEDGE Perform warm-up with group and understand basic concepts (Coach questions). Up and down all around warm-up						
ENVIRONMENT Controlled turns on 3 different types of terrain. Adapts from snow plow on steep.	flat to ste	eep. Ca	PARA SKILLS All the skills listed above can easily be adapted to para-skiers if required. Many of the drills and skills are transferable to para-skiers with little to no modification (for instance all pole plant drills can be done with outriggers), while others may require some adjustments (one- leg drills will not apply to sit skiers). The key is to adapt the drill specific to the needs and ability of the individual you're working with. You will find as you work with the skier, you will						
MID SEASON PROGRESS	B	S	G	 ability of the individual you're working with. You will find as you work with the skiel, you will develop a good understanding of what they are physically capable of. Modifications may ne to be made based on physical capacities, but while still teaching the same technical skill. When you are working with a para skier do not be scared to modify a drill to better suit their needs! If you have more questions about para-athletes and the technical skills please refer http://www.alpinecanada.org/para-alpine/development-para-alpine 					
COMMENTS									
END OF SEASON EVALUATION	B	S	G	NEXT RECOMMENDED LEVEL:					
COMMENTS				To move on to the next level: • MUST have – minimum 2 SILVER and rest GOLD for all skiing skills (page 1) • NICE to have – progress on Skills and Knowledge Acquired for this level (page 2)					